

# Programme

## DAY 1

11.00—12.30	<b>Workshops</b> <b>1: Introduction to Bayesian Statistics</b> <i>with Enrico Crema (University of Cambridge)</i> <b>2: Introduction to Arches</b> <i>with Phil Carlisle (Historic England) and the MAHSA and MAEASaM team</i>	West Building Seminar Room  HWB Seminar Room
12.30—13.30	Registration Lunch	HWB Seminar Room HWB Library
13.30—13.45	Introduction & Welcome	HWB Seminar Room
13.45—15.45	Session 1: Approaches to Landscapes	HWB Seminar Room
15.45—16.00	Coffee Break & Poster Session	
16.00—17.30	Session 2: Innovations in Heritage	HWB Seminar Room
17.15—18.15	CAA UK AGM	HWB Seminar Room
18.00—19.00	Drinks Reception	McDonald Institute for Archaeology

## DAY 2

9.00—9.30	Registration and coffee	HWB Seminar Room
9.30—11.15	Session 3: Modelling the Past	HWB Seminar Room
11.15—11.30	Coffee Break & Masters Award Announcement	
11.30—13.45	Session 4: New Digital Horizons	HWB Seminar Room

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# Session Overview

## Session 1: Approaches to Landscapes

chaired by Alexes Mes

13.45	Avebury Revisualised: Digitised Cartographies of a Contested Past  Madeline Meltesen
14.00	Georeferencing Carvalho's Travel Maps in Central Africa: Methods and Contribution for Archaeology  Hannah Nachtegaele <sup>°</sup>
14.15	Methodological GIS Roadblocks: A Case Study on the Indian Palaeolithic  Vaneshree Vidyarthi
14.30	Ecological Niche Modelling as A Means to Assess the Potential Uptake of Farming in Coastal North Africa  Michaela Heale
14.45	The topography of human mobility in pre-modern Europe  Joseph Lewis
15.00	Recovering the Lost Heritage: Speaking Archaeologically and Digital Recording Practices for Mapping Heritage At Risk Sites in India  Shriya Gautam, Simran Kaur Saini*
15.15	Developing a Coastal Change Vulnerability Index for Archaeological Sites Along the Lebanese Coast  Celia Prescott
15.30	Q&A

<sup>°</sup> - Speaker presenting online

\* - Presenting speaker (in multi-authored paper)

## Session 2: Innovations in Heritage

chaired by Stefania Merlo

16.00	DIY Heritage  Orhun Uğur
16.15	An Audio-Tactile Approach to Accessibility in Heritage  Abigail Goodland
16.30	Bring the Past to Life: 3D Animation of Artefacts  Meng Meng
16.45	Reimagining Heritage: Using Game Jams to Disrupt the Archive  Matthew Morton <sup>o</sup>
17.00	Archaeological Gameplay: Using Roguelite Videogames as a Pedagogical Tool to Teach Archaeological Methods  Katrine Haydock
17.15	Q&A

## Session 3: Modelling the Past

chaired by Enrico Crema

09.30	Settlement Hierarchy, Coalescence, and Centrality in Iron Age Societies of North-Western Iberia Santiago Tuñas-Corzón
09.45	Simulating Late Muisca Geopolitical Patterns Eduardo Herrera Malatesta*, Andrew Bevan, Pedro M. Argüello García, Aranka Kriekaart, Alexander Geurds
10.00	Spatial Models to Reconstruct the Regional Geographic Variations in the Arrival Times of Cultural Traits Alexes Mes
10.15	Exploring Change in Inequality During Environmental Instability Using Computational Modelling Adrian Timpson, Simon Carrignon*, Stephen Shennan, Mark Thomas
10.30	Tracking Spatial and Temporal Variation in Body Size and Proportions across Ancient Chinese Groups Doudou Cao*, Enrico R Crema, Emma Pomeroy
10.45	Agricultural Production in the Mediterranean Throughout the First Millennium CE: Agent-Based Model Beyond Time and Space Anastasia Nikulina*, Helen Foxhall Forbes, Vicky Manolopoulou, Massimiliano Borroni, Jakub Sypiański, Michele Abballe, Ismini Lypiridou, Dan Lawrence
11.00	From Motifs to Networks: Digital Spatial Analysis of Mesolithic Rock Art in the Betwa Source Region, India Shriya Gautam
11.15	Q&A

## Session 4: New Digital Horizons

chaired by Rebecca Roberts

11.45	Beyond the ruins at Fountains Abbey: Interactive Storytelling with Geophysics  Dushyant Naresh
12.00	Archaeological Digital Twins and the ARTEMIS Project: The Story So Far  Sarah Middle*, Julian Richards and Holly Wright
12.15	Sinumorph. A R-Package to Simulate Diachronic Shape Evolution  Alfredo Cortell-Nicolau*, Anne Kandler
12.30	Computer-Vision Software for Automating and Enhancing Data Capture and Analysis of Lithics: Principles and Applications of PyLithics  Robert A. Foley*, Jason J. Gellis
12.45	Partitioning Archaeological Data in Space and Time: A Multi-Objective Clustering Algorithm for Regional Time Series Analysis  Victor Yan Kin Lee*, Adrian Timpson, Simon Carrignon, Stephen Shennan, Mark G. Thomas, Fernando Racimo
13.00	Fusing Text and Terrain: An LLM-Powered Pipeline for Preparing Archaeological Datasets from Literature and Remote Sensing Imagery  Linduo Li, Yifan Wu*, Zifeng Wang
13.15	From Paper to Data: Exploring AI for Archaeological Record Digitisation  Alphaeus Lien-Talks
13.30	Q&A & Closing Remarks